## **SECTION 3A TRUE TEAM**

## MAY 6, 2024

## Dear Coach:

The teams participating in the meet are: Adrian/Ellsworth, Canby-Minneota, Hills-Beaver Creek, Heron Lake-Okabena-Fulda, Lakeview, Luverne, Murray County Central, Pipestone, Redwood Valley, Southwest Minnesota Christian-Edgerton, Tracy-Millroy-Balaton, Westbrook-Walnut Grove-Red Rock Central, and Windom.

We anticipate a very exciting, competitive meet. Here is some general information:

- 1. You should have received an invitation on Athletic.net to the Section 3A True Team Meet. This is where you will enter your rosters. These are roster spots only as you can place your athletes in any combination of events based on the Minnesota High School League limitation of events. A contestant may participate in a total of 4 events (track and field) but not in excess of 3 track OR field events in arriving at a combination of 4. If a contestant participates in 3 track events, only 2 events may be 800 meters or longer. These rosters will be in turn sent to Tom Ahlberg our meet timer & scorer. **ENTRIES ARE DUE BY 11:30 AM, TUESDAY, APRIL 30**<sup>TH</sup>.
- 2. The meet scoring with 13 teams will be as follows: for individual events 26-25-24... and for relays 39-36-33... Scoring for adaptive athletes will be number of athletes in the adaptive event down to one (ex. If 3 kids are in the shotput scoring would be 3-2-1)
- 3. Awards: Team Trophies are given to the Championship Teams and ribbons to the top 3 places, with the 1<sup>st</sup> place teams advancing automatically to the State True Team Meet. Teams finishing in places 2-5 will be entered in the paper Wild Card Meet from which the top 4 teams from all 8 sections will earn wild card berths to the State Meet.
- 4. Lane assignments, heats and flights will be randomly assigned by Tom Ahlberg the meet timer and scorer.
- 5. Competitors will be assigned a competitor number that will be recorded at each field event, the start of each relay, and at the finish line of each individual event. This is how the athletes will get entered in the results. Competitor numbers will be sent out prior to the meet and should be written on the right hand. Please print clearly and underline the number to hopefully avoid any discrepancies in the results.
- 6. All heats and flights will be scored against one another.
- 7. Shot and discus throwers, long and triple jumpers will get 4 attempts. There will not be finals.
- 8. 1/4" pyramid spikes or shorter will be allowed on all track and field surfaces. We have cement rings for the throws.
- 9. No camps will be allowed on the infield. The infield can be used as a warm-up area only. Please keep any balls, frisbees, etc outside the track and competition area.

- 10. I am pleased and proud to announce that we will supply the workers for all events. Our hope is that this takes a burden off of your plate for trying to supply worker(s) or you yourself having to work an event.
- 11. Concessions will be available.
- 12. Bus Parking Please park buses along the north fence by the pole vault/long jump area or back buses up on the west end of our parking lot.

Any questions, contact:

Peter Janiszeski Luverne High School p.janiszeski@isd2184.net Phone: 507-283-4491

## **SECTION 3A TRUE TEAM**

COACHES MEETING: 3:00 (Please be prompt so that we can get to coaching our kids  $\bigcirc$ )

FIELD EVENTS: 3:30 B/Discus (followed by) G/Discus

G/Shot Put
B/Long Jump
G/High Jump
B/Pole Vault
G/Triple Jump
B/Shot Put
G/Long Jump
B/High Jump
B/Pole Vault
G/Pole Vault
B/Triple Jump

Boys 3200 Relay

RUNNING EVENTS: 5:00 Girls 3200 Relay

Girls 100 Hurdles Boys 110 Hurdles Girls 100 Dash Boys 100 Dash Girls 800 Relay Boys 800 Relay Girls 1600 Run Boys 1600 Run Girls 400 Relay Boys 400 Relay Girls 400 Dash Boys 400 Dash Girls 300 Hurdles Boys 300 Hurdles Girls 800 Run Boys 800 Run Girls 200 Dash Boys 200 Dash Girls 3200 Run Boys 3200 Run Girls 1600 Relay Boys 1600 Relay

<sup>\*</sup> Scores will be read periodically throughout the meet

<sup>\*\*</sup> Awards will be available for pickup immediately following the last event.